

YouGov Survey Results

Sample Size: 1978 GB Adults
Fieldwork: 2nd - 3rd September 2013

	Voting intention				2010 Vote			Gender		Age				Social grade		Region					
	Total	Con	Lab	Lib Dem	UKIP	Con	Lab	Lib Dem	Male	Female	18-24	25-39	40-59	60+	ABC1	C2DE	London	Rest of South	Midlands / Wales	North	Scotland
Weighted Sample	1978	X	X	X	X	566	485	414	959	1019	235	500	676	566	1127	851	253	643	423	487	172
Unweighted Sample	1978	490	567	132	211	587	474	441	934	1044	170	447	786	575	1280	698	291	681	381	472	153
	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%

How often, if at all, do you play video / computer games?

Most days	19	15	20	14	21	17	18	16	20	17	31	19	17	16	18	20	16	21	21	17	17
Once a week	12	12	12	14	11	12	10	12	15	8	17	16	11	7	12	12	10	12	11	12	14
Once a month	6	6	5	7	7	4	5	7	6	6	12	7	7	2	7	5	4	6	6	8	7
Several times a year	10	11	10	9	8	10	9	9	10	9	10	13	12	4	11	7	10	11	7	10	8
Once a year	6	6	7	8	5	5	9	8	7	6	5	11	5	5	8	5	5	6	11	4	5
Never	46	49	46	48	46	51	48	47	40	51	23	32	47	65	43	49	51	43	42	48	48
Don't know	2	1	1	1	2	1	1	1	2	2	2	3	1	2	2	2	4	1	2	2	2

Have you ever watched or played a video / computer game that features violence?

[Only asked to respondents who have played a video game; n=1022]

Yes	60	52	57	65	60	53	48	63	74	44	86	77	53	21	60	60	63	60	58	57	72
No	39	46	42	35	40	46	50	37	25	55	14	21	46	79	39	39	35	40	41	41	28
Don't know	1	1	1	0	0	1	2	1	1	1	0	2	1	0	1	1	1	0	1	2	0

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Sample Size: 1978 GB Adults
Fieldwork: 2nd - 3rd September 2013

	How often do you play video / computer games?							Have you ever watched or played a video / computer game that features violence?			
	Total	Most days	Once a week	Once a month	Several times a year	Once a year	Never	Don't know *	Yes	No	Don't know *
Weighted Sample	1978	273	176	89	151	98	684	21	464	315	7
Unweighted Sample	1978	264	179	89	165	92	714	16	452	330	7
	%	%	%	%	%	%	%	%	%	%	%

How often, if at all, do you play video / computer games?

Most days	19	100	0	0	0	0	0	0	35	37	9
Once a week	12	0	100	0	0	0	0	0	25	18	10
Once a month	6	0	0	100	0	0	0	0	12	11	23
Several times a year	10	0	0	0	100	0	0	0	18	18	43
Once a year	6	0	0	0	0	100	0	0	10	16	16
Never	46	0	0	0	0	0	100	0	0	0	0
Don't know	2	0	0	0	0	0	0	100	0	0	0

Have you ever watched or played a video / computer game that features violence?

[Only asked to respondents who have played a video game; n=1022]

Yes	60	59	67	63	59	50	0	0	100	0	0
No	39	41	33	35	38	49	0	0	0	100	0
Don't know	1	0	0	2	2	1	0	0	0	0	100

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	Voting intention					2010 Vote			Gender		Age				Social grade		Region				
Total	Con	Lab	Lib Dem	UKIP	Con	Lab	Lib Dem	Male	Female	18-24	25-39	40-59	60+	ABC1	C2DE	London	Rest of South	Midlands / Wales	North	Scotland	
Weighted Sample	1978	X	X	X	X	566	485	414	959	1019	235	500	676	566	1127	851	253	643	423	487	172
Unweighted Sample	1978	490	567	132	211	587	474	441	934	1044	170	447	786	575	1280	698	291	681	381	472	153
	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%	%

To what extent, if at all, do you agree or disagree with the following statements about computer / video games?

Playing video / computer games...

They can be a cause of real-world violence and aggression

Strongly disagree	11	9	11	8	12	10	8	11	15	7	23	14	11	4	11	11	11	9	12	11	17
Tend to disagree	15	15	16	19	15	14	16	17	18	13	17	20	15	10	15	16	18	14	17	13	17
TOTAL DISAGREE	26	24	27	27	27	24	24	28	33	20	40	34	26	14	26	27	29	23	29	24	34
Neither disagree nor agree	24	20	25	23	17	21	24	22	26	21	25	25	26	19	25	22	25	25	22	22	22
Tend to agree	28	34	29	25	29	29	31	27	21	34	21	22	28	36	28	28	26	28	27	30	27
Strongly agree	12	14	10	15	23	18	8	12	10	15	8	9	12	18	13	12	11	14	13	13	6
TOTAL AGREE	40	48	39	40	52	47	39	39	31	49	29	31	40	54	41	40	37	42	40	43	33
Don't know	10	8	10	10	5	9	12	10	10	10	6	9	9	12	9	11	10	9	9	11	10

They can be a useful outlet for frustrations and aggression

Strongly disagree	7	7	6	5	12	8	7	7	7	7	5	8	7	7	7	8	6	9	7	7	5
Tend to disagree	18	19	18	21	20	19	16	17	18	18	14	18	18	19	18	17	22	17	16	17	20
TOTAL DISAGREE	25	26	24	26	32	27	23	24	25	25	19	26	25	26	25	25	28	26	23	24	25
Neither disagree nor agree	32	32	34	26	30	33	36	28	32	32	25	27	36	36	32	32	32	36	31	30	30
Tend to agree	27	26	27	27	25	25	26	29	27	27	42	30	24	21	28	25	24	24	30	27	33
Strongly agree	6	6	5	11	9	5	4	7	7	6	9	9	5	4	5	7	4	5	6	8	5
TOTAL AGREE	33	32	32	38	34	30	30	36	34	33	51	39	29	25	33	32	28	29	36	35	38
Don't know	10	9	10	10	5	10	11	11	10	10	5	9	10	13	9	11	12	8	11	11	8

**Any percentages calculated on bases fewer than 50 respondents do not represent a wide enough cross-section of the target population to be considered statistically reliable. These figures will be italicised.*

Fieldwork: 2nd - 3rd September 2013

	How often do you play video / computer games?							Have you ever watched or played a video / computer game that features violence?			
	Total	Most days	Once a week	Once a month	Several times a year	Once a year	Never	Don't know *	Yes	No	Don't know *
Weighted Sample	1978	273	176	89	151	98	684	21	464	315	7
Unweighted Sample	1978	264	179	89	165	92	714	16	452	330	7
	%	%	%	%	%	%	%	%	%	%	%

To what extent, if at all, do you agree or disagree with the following statements about computer / video games?

Playing video / computer games...

They can be a cause of real-world violence and aggression

Strongly disagree	11	24	14	24	8	3	5	10	23	6	9
Tend to disagree	15	19	22	15	20	16	11	9	23	12	5
TOTAL DISAGREE	26	43	36	39	28	19	16	19	46	18	14
Neither disagree nor agree	24	25	25	25	25	22	22	27	24	25	50
Tend to agree	28	19	24	22	33	41	31	5	20	36	10
Strongly agree	12	9	10	8	11	9	16	10	6	16	0
TOTAL AGREE	40	28	34	30	44	50	47	15	26	52	10
Don't know	10	3	5	5	4	10	14	39	4	6	27

They can be an useful outlet for frustrations and aggression

Strongly disagree	7	7	4	14	9	6	7	0	6	10	0
Tend to disagree	18	11	22	11	20	16	20	11	15	16	16
TOTAL DISAGREE	25	18	26	25	29	22	27	11	21	26	16
Neither disagree nor agree	32	33	29	33	30	33	33	31	27	38	36
Tend to agree	27	34	32	31	30	37	20	19	37	26	16
Strongly agree	6	12	10	9	7	1	3	5	12	5	5
TOTAL AGREE	33	46	42	40	37	38	23	24	49	31	21
Don't know	10	3	4	2	4	6	16	34	2	5	27

**Any percentages calculated on bases fewer than 50 respondents do not represent a wide enough cross-section of the target population to be considered statistically reliable. These figures will be italicised.*